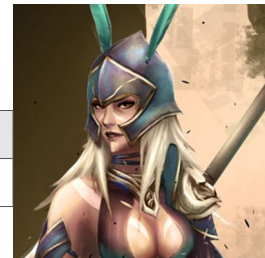


Amazon Gladiatrix · Neutral · Eldfall Chronicles



Size	STA	SPD	OFF	DEF	ACC	INT	AG	T	ARM	HP	M
Medium	3	5	16	12	8	8	12	14	2	3	16

Classes

Berserker. Once per turn, if Berserkers would suffer one or more Wounds as a consequence of Damage Roll(s), they may perform a T roll for every Wound they would suffer. If a roll is successful, the corresponding damage is prevented.

Traits

Survival (Scorching Environment). This model is not affected by the Scorching Environment.

Fearless. This model cannot become Panicked (State).

Brute. A model with this trait gains +1 STK when using Equipment with the Two-Handed Trait. It ignores the restrictions of the **Two-Handed** trait.

Duelist. The target of this model's Attack Action cannot use its Combat Arts of level III or less.

Skills

Finishing Strike. When this model causes at least one Wound to a target, it may immediately make an unmodified STK 1 Attack against the same target. It must use the same Item or Skill. If there are more targets, choose only one.

Combat Arts

Berserk — this model is at Level III

Lvl	Effect
I	Grapple & Thrash — This model's Melee Attack gains Knockdown.
II	Onslaught: User's Melee Attack gains Sweep I .
III ←	Limb Fracture: User's Melee Attack gains Crippling.

Inventory

Inventory space: 3

Item	Qty	Cat.	PW	RCH	STK	WGT	Effect
Heavy Polarm	1	Weapon	T+3	2	1	3	Two-Handed, Cleave.

Glossary

Cleave. On a successful hit, the attack also hits all models in base contact with the target.

Crippling. On hit, the target gains the Crippled State (SPD halved until it regains HP).

Sweep I. The attack hits all models within reach in a 180° arc (Level I).

Two-Handed. This weapon requires two hands. The model cannot use a shield or second weapon.