

# Oni Marauder

· Oni Clans · Eldfall Chronicles



| Size | STA | SPD | OFF | DEF | ACC | INT | AG | T  | ARM | HP | M  |
|------|-----|-----|-----|-----|-----|-----|----|----|-----|----|----|
| Huge | 2   | 5   | 14  | 10  | 8   | 8   | 8  | 15 | 3   | 4  | 14 |

## Classes

**Creature.** Creatures have no particular abilities connected to their Class. However, some Quests may have rules that add a specific Effect to the Creature Class.

## Traits

**Affinity (Profane).** A model with this Trait can cast (Profane) Spells. (For example: Profane = fire, water, profane, etc.)

**Demon.** When this model deals a Wound to a model, that model must perform a M roll. If failed, the wounded model becomes**Panicked** (State) until the end of the turn. If this model scores a Critical Hit, the hit model automatically becomes **Panicked** (State) until the end of the turn. This model's Attack receives +4 Modifier when it is declared against a model in the Panicked State. This trait does not work against models with this Trait.

**Survival (Difficult Environment).** This model is not affected by the Difficult Environment.

**Menacing.** Models with LoS to this model suffer a -2 M modifier for every level of this ability.

## Skills

**Leap.** This model can perform the Jump Special Movement as if it were a Normal Movement. While performing Jump, its SPD is not halved.

## Inventory

Inventory space: 5

| Item     | Qty | Cat.   | PW  | RCH | STK | WGT | Effect                           |
|----------|-----|--------|-----|-----|-----|-----|----------------------------------|
| War Club | 1   | Weapon | T+4 | 2   | 2   | 3   | Armor-Piercing, Sweep I, Stagger |